Social Media

- Create fake voicemails to listen and respond to
- Pose questions as Tweets or Texts
- Make visual puzzles on Instagram to solve
- Make Facebook profiles of important figures

Assessments

- Directly insert original files or screenshots
- Re-write or re-format questions and diagrams to have open work space on the SMART Notebook page
- Use "Multiple Choice" activity in Lesson Activity Toolkit
- Use "Keyword Match" activity in Lesson Activity Toolkit
- Install SMART Response with clickers and use "Instant Questions"

Lectures

- Directly insert original files
 - ▶ Students can write, highlight, or draw on them
- ▶ Take screenshots or screen captures of small sections of text or diagrams from original files
- Create tabbed page lesson activities
- Utilize Lesson Activity Toolkit to search for images, backgrounds, and activities to use and/or modify
- Create "Drag & Drop" activities for students
- Insert lecture as audio in buttons or objects on pages
- Insert object animation to make moving pieces

Activities

- Use original files
- Create "Drag & Drop"
- Create "Click to Reveal"
- ▶ Insert Web Browsers
- Insert Videos
- Insert Links
- Use the Gallery Side Tab
 - Gallery Essentials
 - Lesson ActivityToolkit

Modifying Curriculum to SMART Boards

Simulations

- Directly insert directions and diagrams
- Edit diagrams
- Insert Videos or Web Browsers
- Create "Erase to Reveal"
- ▶ Use "Note Reveal"

Have older curriculum you love but want to modify it for newer technology?

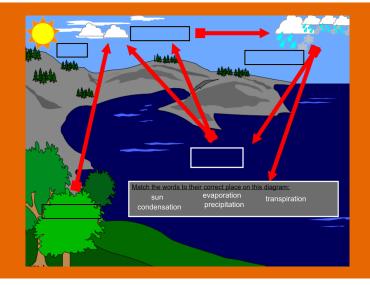
Here are some ideas for you to try out to add SMART Board Technologies into your classrooms for every part of your curriculum - lectures, simulations, activities, assessments, and extensions!

Are you more of a visual learner? Check out my video tutorials:

http://keithleyamy.wix.com/smartboardtrainings

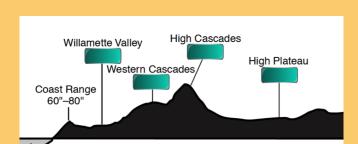
"Drag & Drop"

- Add text and images you want to be movable to the spot you want them to end up
- Add boxes from the "Shape" tool icon that go around the images and text pieces
- Lock the background and all boxes in place (see below)
- Drag all of the "moveable" images and text to one side or area
- **▶** Locking:
 - ▶ Select objects —> click top right arrow —> "Lock" —> "Lock in place"



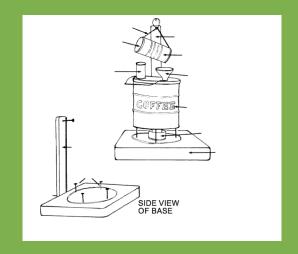
"Click to Reveal"

- Search for "buttons" in Gallery Side Tab
- Select the desired button and double click or drag it into the SMART Notebook page
 - ▶ Resize: bottom right grey circle
 - Change Directions: top center green circle
- Cover the text/image you want to appear when the button is touched
- Select button and go to "Properties" Side Tab
- Select "Type" —> "Fade Out" and "Occurs" —> "When the object is clicked"



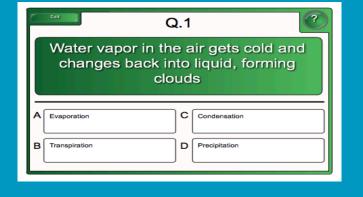
"Erase to Reveal"

- Use the "Pen" icon tool and set the "Line Color" to match the background color
 - ▶ EX: If the background is white, use the white "Line Color" option
- Use the "Pen" icon tool with your new settings to color over any object (text or image) that you would like to be "revealed" by students
- ► Have students use the "Eraser" tool icon to wipe away the hidden writing to reveal text/images underneath
 - Make sure the background image is locked down!



"Multiple Choice"

- ▶ Go to the Gallery Side Tab
 - Select "Lesson Activity Toolkit 2.0" —> "Activities" —> "Multiple Choice"
- ▶ Click the "Edit" button on the top to add text, select number of questions, and tag the correct answers
- At the end, students are shown their results with feedback:
 - Overall percentage score
 - Star rating (out of 5)
 - Number of questions students got correct on the first try



"Note Reveal"

- Text is revealed when the numbers are touched
- Can be used for directions, steps in a process, sequential items, etc.
- Go to the Gallery Side Tab
 - Select "Lesson Activity Toolkit 2.0" —> "Activities" —> "Note Reveal"
- Click the "Edit" button on top to change the text and "Okay" when finished

